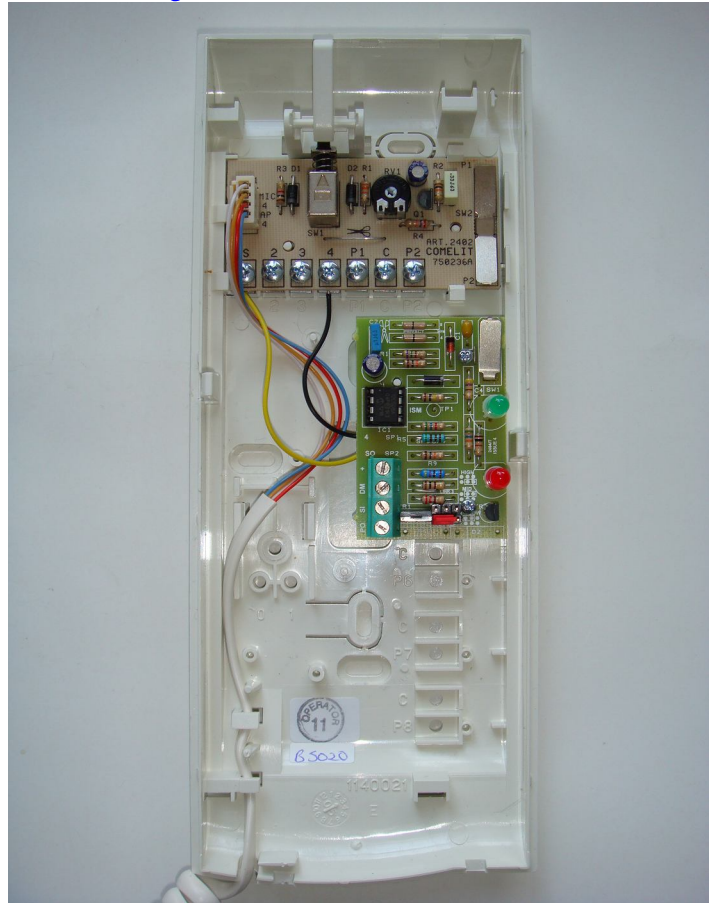


ISM 2404/NIDT (Council Systems)



Terminals

S	PO
2	SI
3	DM
4	+
P1	
C	
P2	

NOTE : BLACK AND YELLOW wires from privacy board indicate that this is a 2404 NIDT

IMPORTANT NOTE :

1) Before replacing the handset make note of the wires to each terminal on the existing unit (an easy way is to cut each core off leaving a piece of the insulation in place with colour visible) twist unused cores together (so you know they are not used, do not short them out).

2) Some older systems will have cable with one coloured core and a solid white core in this case mark each core with a marker or tape.

3) Some systems may have loop on wiring, you will have 2 cables into your handset (make sure any joins remain, as these may be serving other flats on the system).



Intergrated Security
Manufacturing Ltd

TENANTS USER INSTRUCTIONS

Caller entry

1. When the buzzer sounds, lift the receiver and identify who the caller is.
2. If you wish too allow the caller access then press and release the 'KEY' button. This will unlock the main entrance door.

The red 'DOOR OPEN' lamp will light.
3. Replace the receiver.

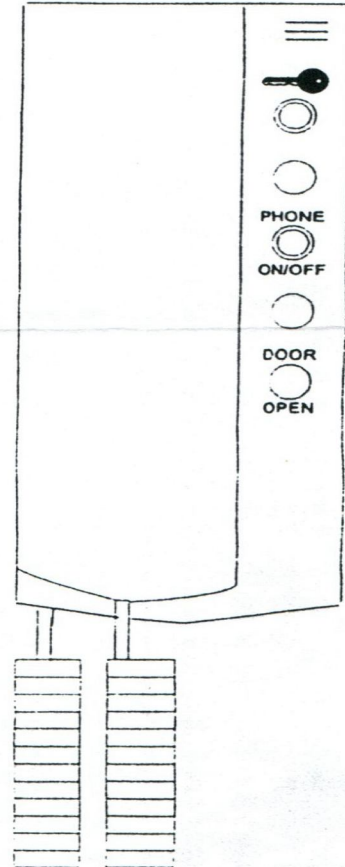
Handset ON/OFF (Privacy)

1. If you wish to turn the phone 'OFF' press the phone ON/OFF button

The green lamp will light.

The phone will now not buzz.
2. To turn the phone back 'ON', press the 'PHONE ON/OFF' button.

The green lamp will turn off.
3. If the phone is left switched 'OFF' it will automatically reset to 'ON' after 4 to 12 hours.



PLEASE NOTE THAT WHEN THE GREEN LIGHT IS ON THEN THE PHONE WILL NOT BUZZ